

Team Name : Kunitaka

I am sophomore at Konan University and want to be an AI engineer in my future.



My focus point for SamurAI Dig Here :

1. covering the treasure



2. interfering opponents' moves



3. escaping opponents' disturb



Profile

【Unity】

- Fushigi No Dungeon
 - TETRIS
 - Work in GGJ
- (Now)
- Horror Game

【Skills】

Python/C++/C#/MySQL/PHP/
Java/Processing, etc.

【Hobby】

- Shogi