

SamurAI Coding 2016-17 Final Round Rules

IPSJ Programming Contest Committee

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Abstract

This document states the rules of the final round tournaments of SamurAI Coding 2016-17.

1 Outline

The final round tournament is organized as a single-elimination knockout tournament with 16 participating teams, with an additional third-place playoff.

2 Seeding

Seeding is based on team ranks resulting from the preliminary round tournament, as follows.

- Teams with top-ranked teams in the preliminary round tournament are seeded first in the order of their ranks.
- Teams specially selected by the IPSJ Programming Contest Committee taking diversity and geographical distribution in consideration are seeded next in the order of their ranks in the preliminary round tournament.

When more than one teams are ranked the same, their seed orders are decided by drawing lots.

3 Matches

A match consists of two games. Each team plays first in one of the two games and plays second in the other. The numbers of sections occupied at the end of two games are summed up, and one with the greater sum is the winner and proceeds to the next stage. If both have the equal sum of the numbers of occupied sections, the team seeded higher will proceed.

4 Tournament Bracket

The tournament is conducted as shown in the bracket on the right. The numbers in squares are the seeding ranks of the participating teams.

